

Sunnyvale Alliance Soccer Club Recreational Coaching Overview

Andrew Ransome
SASC Director of Coaching
doc@sunnyvalesoccer.org



WHY?





Coaching & Leading

US Soccer identifies 6 tasks of a coach:

- 1. Coaching Practices (Preparation)
- 2. Coaching Games (Pre, During, and Post-game)
- Leading Parents (Expectations)
- 4. Leading the Team (Culture)
- 5. Leading the Player (Individual development)
- Leading Yourself (Self-reflection)





Player Development

US Soccer identifies 5 areas that can develop concurrently:

Social	Emotional	Language	Cognitive	Physical
Ability to	Ability to	Ability to	Ability to	Changes in
build	master	understand	think, learn	size, shape,
relationships	feelings and	and verbally	& problem	coordination
& interact	responses to	express	solve	& ability
successfully	events	themselves		

Development is <u>individual</u> and influenced by a variety of

factors:

Biological Psychological Cultural

Educational Social...



Adjust the learning environment & process to meet the players' needs.

Coach & Parent Information



Coach & Parent Newsletters





Newsletters sent via e-mail and also available on club website - always open to suggestions

Club Expectations

Game

- Play at least half of each game
- Play multiple positions
 - Opportunity to score
 - Opportunity to play in goal
- Be a starter for half of the season
- Substitutions when/how many?
- Model good sportsmanship
 - Can't do a don't!
- Game management
 - Adjust at +2 goals
 - Maximum +5 goals

Practice

- Organized
- Game-like
- Meaningful repetitions
- Challenging/Fun
- Positive coaching
- Create a player-centric environment, emphasizing holistic development in a safe environment emphasizing belonging.





Game-Day Management

Blow Out Excuse	Challenge		
• "I didn't realize what the score was"	 At +2 goals, you are the dominant team the game needs new challenges 		
• "I can't tell my kids not to score"	 Manage the environment = mixture of abilities/variety of positions/goals b4 goals 		
• "I tried, but kids don't listen"	 Did you practice game-day challenges in practice? 		
"I said they could add a player"	Manage your own team		
 "I wanted to make sure we were up enough goals that the other team wouldn't come back" 	 Play with the other team – how can coaches help everyone to have a good experience? 		





Play > Practice > Play

Play

- Small-sided games to activate players as soon as they arrive at field.
- Ask questions that players try to solve during play.

Practice

- Activities based upon the theme of the session.
- Use appropriate part of field.
- Make session relative to the game.

Play

- Divide players into two teams and "scrimmage."
- Can players translate practice activities and themes into game play?
- Do players know how to restart?

Avoid lines, laps and lectures. If in doubt, PLAY!





Practice Variables

Players

More players

- more options
- more game-like
- group concepts

Less players

- more individual
- play with a partner
- easier to understand

Goals

Big goals

- GK development
- game realistic

Small goals

- emphasis on build-up play
- quality of finish

Multiple goals

 more options to score

Space

Bigger space

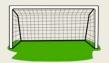
- more time
- ball in play more
- more game realistic
- more tactical

Smaller space

- more intense
- simpler game
- more technical









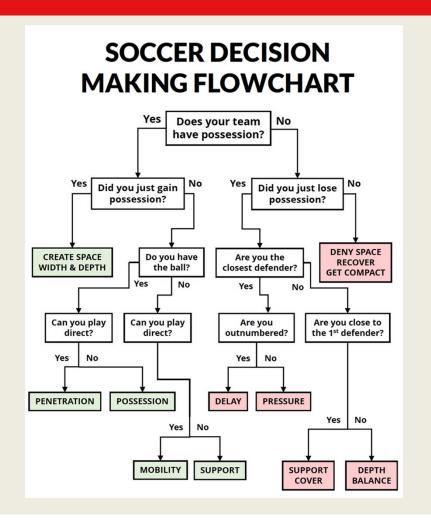
Grassroots Soccer - Summary

US Soccer - Grassroots Roadmap, Player Actions

	4 v 4 5v5	7v7	9 v 9	11 v 11		
	U-6, U-7, U-8	U-9, U-10	U-11, U-12	U-13+		
ATTACKING	U-6 • Shoot • Pass or dribble forward U7/U8 • Spread out • Create passing options • Support the attack	 Shoot Pass or dribble forward Spread out Create passing options Support the attack Create a 2vl or lvl Change the point of attack 	 Shoot Pass or dribble forward Spread out Create passing options Support the attack Create a 2vl or lvl Change the point of attack Change the pace/rhythm Switch positions 	 Shoot Pass or dribble forward Spread out Create passing options Support the attack Create a 2vl or 1vl Change the point of attack Change the pace/rhythm Switch positions 		
A>D	DEFEND AS QUICKLY AS POSSIBLE					
DEFENDING	U-6 • Protect the goal • Steal the ball U-7/U-8 • Make it compact • Keep it compact	 Protect the goal Steal the ball Make it compact Keep it compact Pressure, cover, balance Outnumber the opponent 	 Protect the goal Steal the ball Make it compact Keep it compact Pressure, cover, balance Outnumber the opponent Stay involved Mark the player/mark the area 	 Protect the goal Steal the ball Make it compact Keep it compact Pressure, cover, balance Outnumber the opponent Stay involved Mark the player/mark the area 		
DSA	ATTACK AC OHICKLY AC DOCCI					



Decisions



<u>Tactics</u>

What is appropriate for your players?

- Attacking
- Defending
- Individual
- Group
- Team

(Children are not young adults)





Coach Education

- US Soccer Federation (USSF) has a free 2-hour online course:
 - Introduction to Grassroots coaching
- SASC will reimburse the cost of our rec coaches taking the following courses:
 - USSF Grassroots: 4v4, 7v7, 9v9 or 11v11
 - Can be taken online or in-person
 - Coaches <u>must</u> submit application form before taking class in order to get SASC reimbursement

(General Information → Tools/Resources on the SASC website)

- Additional coaching assistance is available if needed. Please contact Andrew via email:
 - DOC@SunnyvaleSoccer.org



Be Realistic

Copyrighted image removed



Questions?



